

## CONFIGURATION\_CSR (0x0058) – (Firmware Update)

- [31] – (R/W) – vme program enable
- [30...28] – (R/W) – Reserved
- [27] – (R/W) – Reserved
- [26...24] – (R/W) – OPCODE (bit 31 = 1 also required)
- [23...9] – (R) – Reserved
- 8 – (R) – Busy (operation in progress)
- [7...0] – (R) – Last Valid Data Read

## CONFIGURATION\_ADR/DATA (R/W) (0x005C) – (Firmware Update)

- [31] – Execute
- [30...18] – Page address
- [17...8] – Byte address
- [7...0] – EPROM data to write

**Block = 8 pages**

**Page = 528 Bytes**

### **Block Erase**

Configuration csr for block erase (opcode 4 = erase)

```
vmeWrite32(0x90380058, 0x84000000);
```

Erase blocks using top 10 bits of page address [30... 21] 0-1023

```
vmeWrite32(0x9038005C, 0x80000000);
```

...

```
vmeWrite32(0x9038005C, 0xFF700000);
```

Pull Execute low before asserting new configuration type

```
vmeWrite32(0x9038005C, 0x00000000);
```

### **Write to Buffer**

Configuration csr for buffer write (opcode 0 = buffer write)

```
vmeWrite32(0x90380058, 0x80000000);
```

Write configuration data byte using byte addresses 0-527

```
vmeWrite32(0x9038005C, 0x80000000);
```

...

```
vmeWrite32(0x9038005C, 0x80020F00);
```

Pull Execute low before asserting new configuration type

```
vmeWrite32(0x9038005C, 0x00000000);
```

### **Push buffer content to main memory (1 page/528 bytes)**

Configuration csr for buffer to main memory (opcode 3 = buffer push)

```
vmeWrite32(0x90380058, 0x83000000);
```

Push buffer contents using Page address

```
vmeWrite32(0x9038005C, 0x80000000);
```

...

```
vmeWrite32(0x9038005C, 0xFFFC0000);
```

Pull Execute low before asserting new configuration type

```
vmeWrite32(0x9038005C, 0x00000000);
```

### **Read from main memory (cycle 528 Byte addresses for each page iteration)**

Configuration csr for main memory read (opcode 1 = main memory read)

```
vmeWrite32(0x90380058, 0x81000000);
```

Read main memory using full address (page & byte)

```
vmeWrite32(0x9038005C, 0x80000000);
```

...

```
vmeWrite32(0x9038005C, 0xFFF20F00);
```

Last valid word can be read from configuration csr bits [7...0]

```
dval = vmeRead32(0x90380058);
```

Pull Execute low before asserting new configuration type

```
vmeWrite32(0x9038005C, 0x00000000);
```

### **Read from Buffer (for debug, buffer contents not main memory)**

Configuration csr for main memory read (opcode 2 = buffer memory read)

```
vmeWrite32(0x90380058, 0x82000000);
```

Read main memory using byte address

```
vmeWrite32(0x9038005C, 0x80000000);
```

...

```
vmeWrite32(0x9038005C, 0x80020F00);
```

Last valid word can be read from configuration csr bits [7...0]

```
dval = vmeRead32(0x90380058);
```

Pull Execute low before asserting new configuration type

```
vmeWrite32(0x9038005C, 0x00000000);
```